**Software Developer**

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## summary

I am a full stack developer. Using “out of the box” thinking and resourcefulness to provide software-based solutions. Adept in Python, Javascript, Django, React, NoSQL and SQL database analysis and design. I also have over seven years of experience engineering and composing music for the film and tv industry. This experience tapped into the desire to create software solutions to industry needs and has become my main focus and passion.

## Skills + Tools

Python | React.js | Javascript | Django | Node.js | HTML | CSS | Mongoose | MongoDB | Express | Wwise | jQuery | SQL NoSQL | AJAX | Heroku | Composing | Audio Engineering | Music Editing | ProTools | Logic Pro X | Sound Design | Photoshop

## Experience

## Audio engineer/Composer, mutato muzika, West Hollywood, ca — 11/2012-09/2019

* Composed & Arranged music for film & TV by manipulating midi based & live instruments to create score music.
* Tracked live instruments & vocal sessions using a SSL console, vintage mics, software plugins & Logic Pro X.
* Helped create musical art sculptures known as “orchestrions” which use midi and Arduinos to operate.
* Assisted in curating an art performance using a six sided keyboard in “Myopia” by Mark Mothersbaugh.
* Music Editor for the first season of “Disenchantment” by Matt Groening.
* Additional music and editing on “In and of Itself” magic show by Derek DelGaudio and directed by Frank Oz.
* *Nominated for Best Original Song at the 87th Academy Awards for “Everything is Awesome” - The Lego Movie*

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## claims processor, allstate insurance, yuma, az — 11/2008-10/2011

* Established accident claims from customers over the phone.
* Thoroughly documented the details of the accident and set up methods of inspection.
* Followed scripts for each specific state to meet compliance issues.
* *Met 85% quality level on every first notice of loss and inquiry calls as required.*
* *Attended yearly customer service training exercises.*
* *Lead a training course on how to transfer callers to adjusters for a better customer experience.*
* *Awarded the Distinguished Performer Award given out to a select few yearly throughout the whole company.*

## Customer Care Associate, Wyndham vacation ownership, Seattle, WA — 11/2006-9/2008

* Contacted customers to welcome them into their memberships with Wyndham timeshares.
* Assisted the customer in deciding a timeshare location that best suited their needs.
* Updated all personal information as well as payment information.
* Worked collections and contacted customers that were delinquent in their payments.
* Worked sales and headed the “Friends and Family” promotion which allowed friends and family to obtain timeshares at half price.
* *Contacted over 200 customers a day.*
* *Attended numerous customer service training exercises as well as Six Sigma.*
* *Received multiple employee of the month awards.*

## project Examples

## [Cue the Music](https://cuethemusic.herokuapp.com/) (Sole developer & designer) An app using the full Mongo, Express, React and Node stack.

* *Ongoing project for Post Production studio.*
* *Creates cue sheets with cue information such as Cue Number, Composer, Timecode and Notes.*
* *Can be used by composers, sound designers or music & dialogue editors.*

## [Junkie](https://github.com/adibfazli/junkie) (Scrum Master & designer) An app using Python, PostgreSQL and Django. This project was produced in a group of three.

* *Create a collection in the Vinyl Junkie or Comic Junkie categories.*
* *Users can input the information about their Vinyl or Comic item which includes condition, year, title etc..*

## [P.A.C.O.](https://p-a-c-o.herokuapp.com/) (Sole developer & designer) An app using Express, HTML, CSS, Javascript, MongoDB and Node.

* *Built for Radium Media (a music house in LA) to keep track of plugins used in each session.*
* *The ability to add a project with necessary information such as name of project and DAW used.*
* *Input the plugin manufacturer, name, version and track it was used on for that project.*

## Education

## General Assembly | Los Angeles, CA | 2019-2020 — Software Engineering Immersive Certificate

## School of Video Game Audio | Los Angeles, CA | 2018 — Wise Certification

## Conservatory of Recording Arts and Sciences | Tempe, AZ | 2012 — Master Recording Program II Cert

## art institute of phoenix | phoenix, az | 2003-2005 — Associates Multimedia Web Design